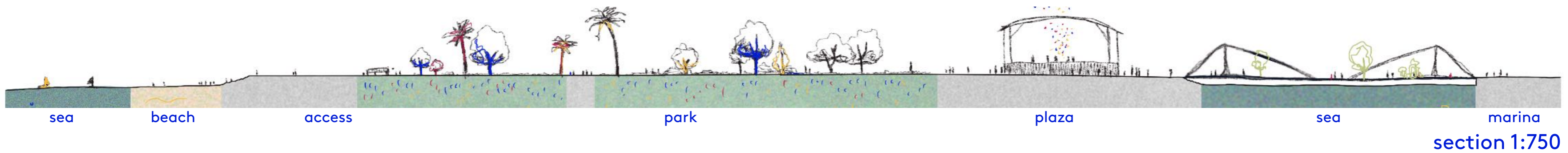


LA MARINA DE VALENCIA

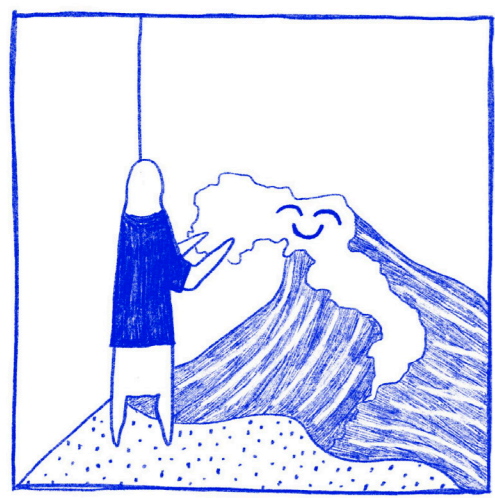
CONNECTION BETWEEN THE WATER & THE CITY



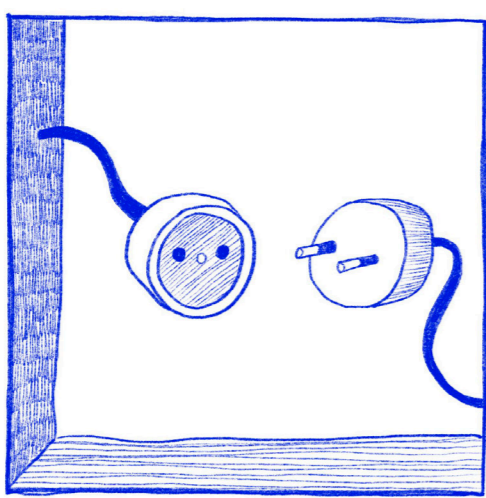
0 10 30 80 180m
 masterplan scale 1:2000



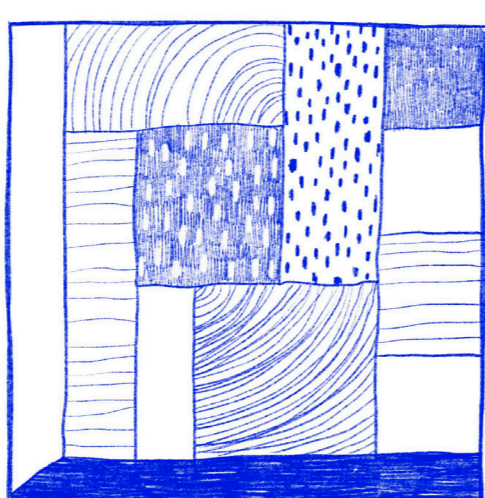
ACTIVATION TOOLS



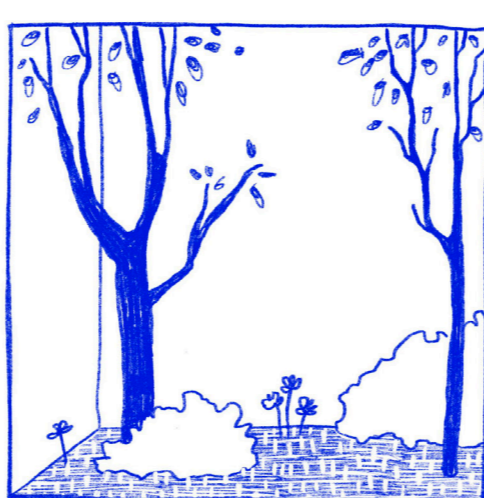
contact with water



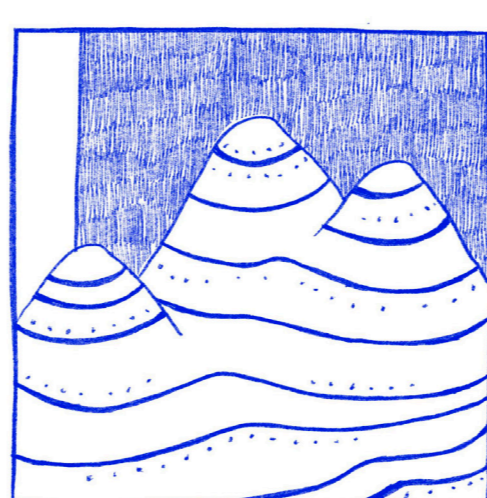
connecting city centre with marina



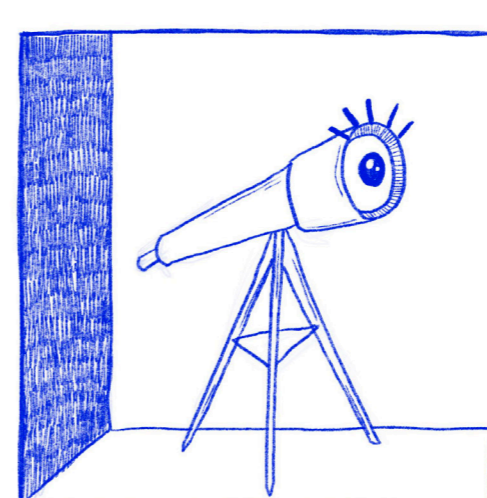
repeating patterns



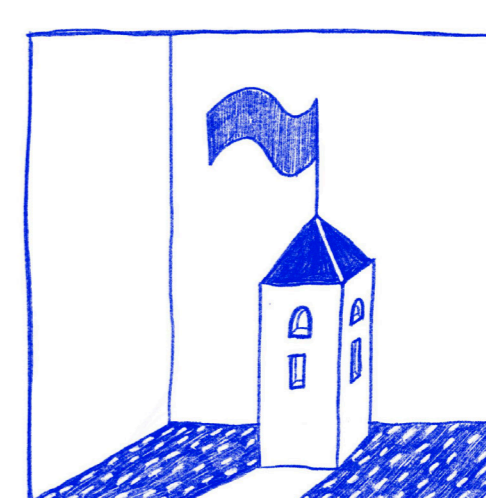
greenery in levels



sculpting the terrain



vistas

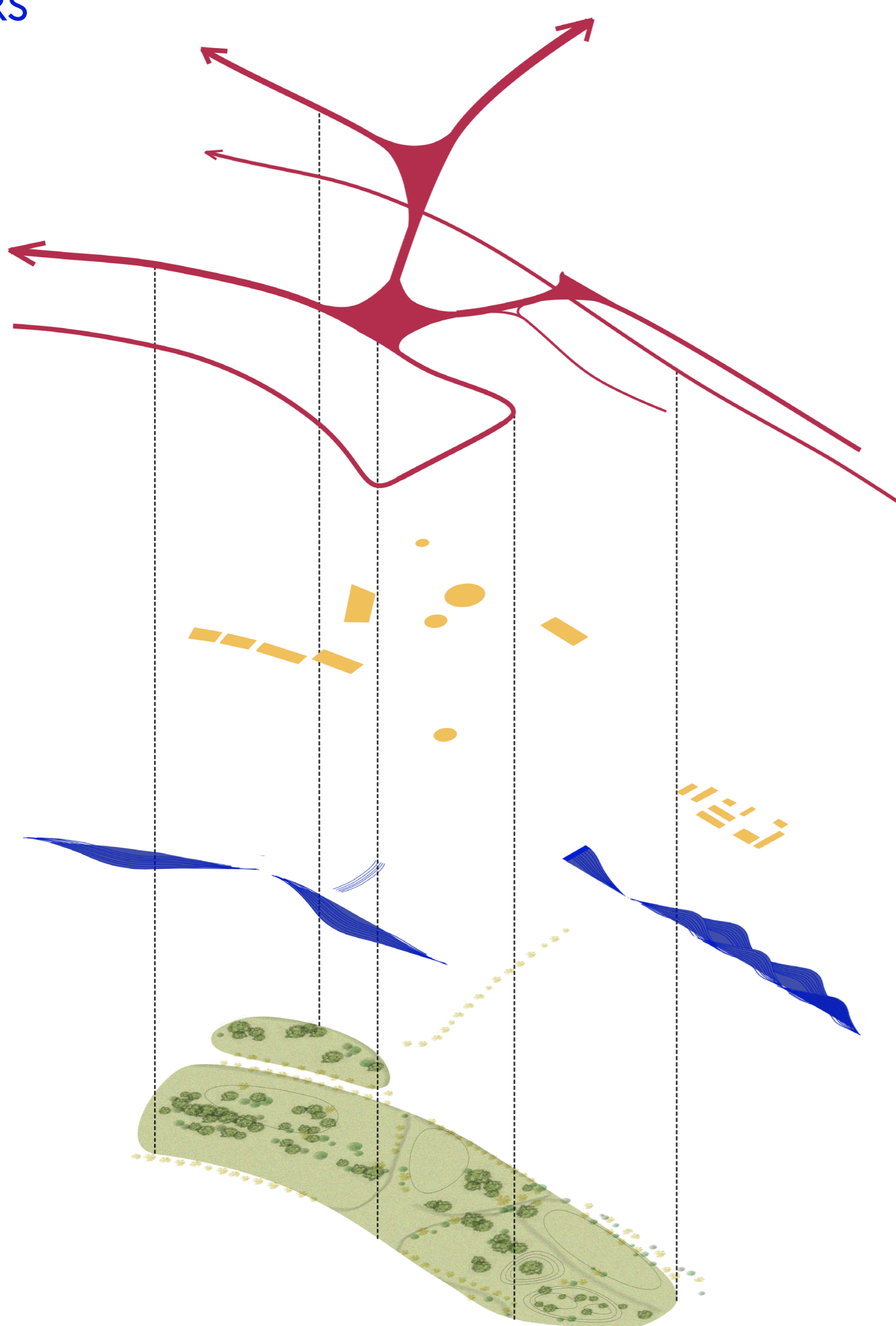


recognizable landmarks



spaces for everyone

LAYERS



Mobility.
 The Marina lacks a sense of direction and orientation, which we attempt to tackle by curating the movement within the spaces and providing clearly demarcated interior routes. The design of the promenade creates a connection between the users and the water, guiding them through the Marina.

Built spaces.
 The built spaces have been limited to provide the users with more open areas, but essential spaces like a community center and pergolas have been provided to enhance the functionality of the Marina.

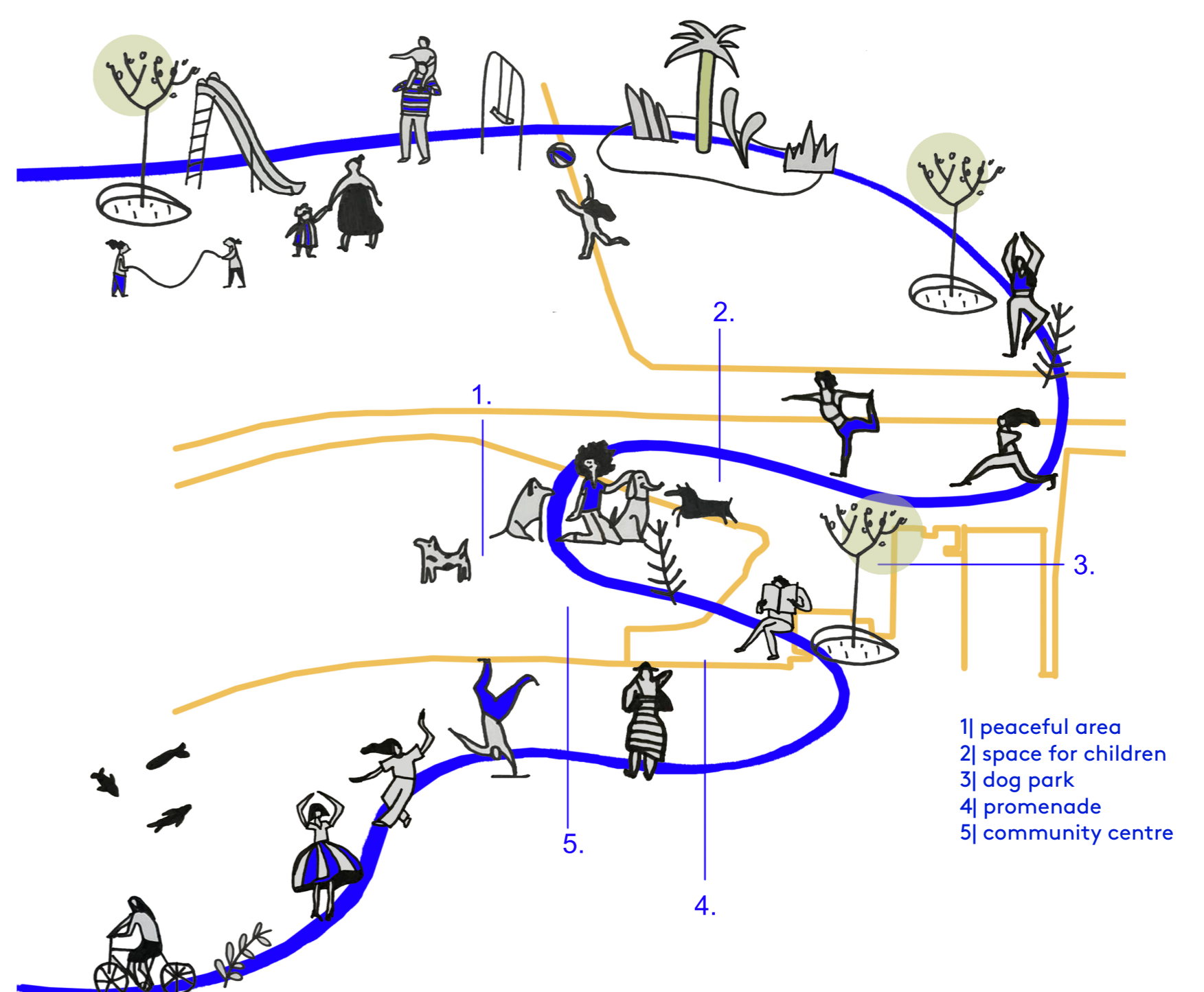
Connection with the water.
 Creating a connection between the users and the water was an important aspect, and transition spaces and platforms have been designed to allow interaction between the two.

Green spaces.
 The Marina lacks a sense of unity and uniformity when it comes to the design of its landscaping and that was taken into consideration while designing the green spaces. Various activities have been provided for the different target groups we attempt to cater to. The flexibility of the spaces aims to invoke the creativity and provide freedom to the users.

MAIN CONCEPT

people ↔ la marina

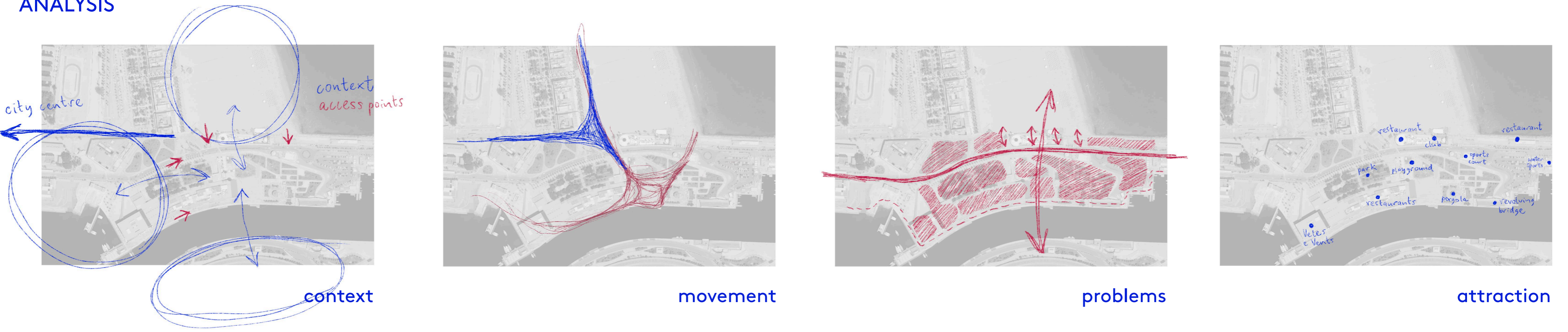
WALK THROUGH THE AREA



- 1] peaceful area
- 2] space for children
- 3] dog park
- 4] promenade
- 5] community centre

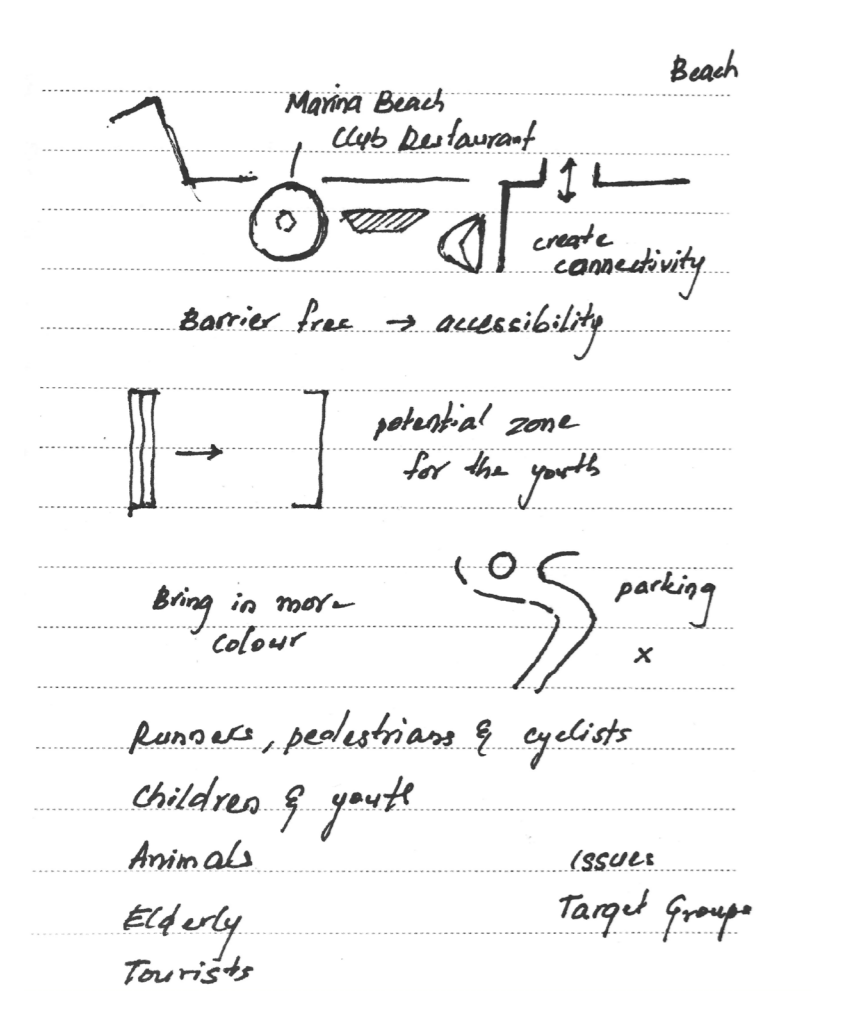


ANALYSIS



DESIGN PROCESS

- more green areas!
- public squares
- sth what can bring people
- sth for dogs?
- terraces connecting with a beach
- different colours? (of paths)



Situationship → relationship!

